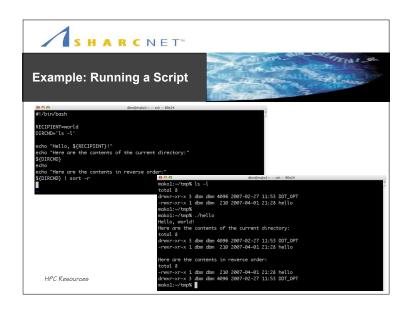
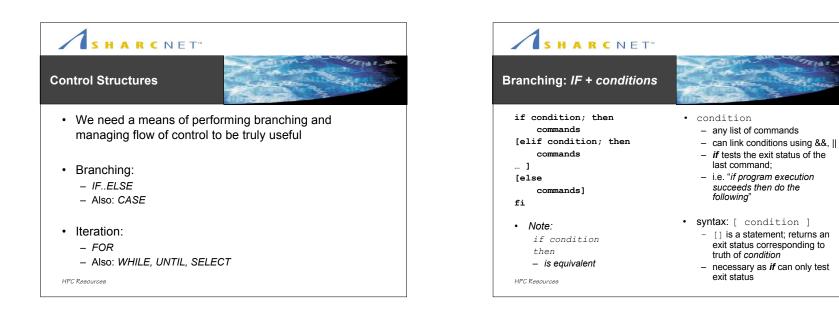


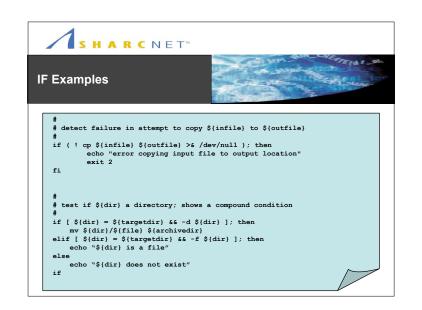
HPC Resources



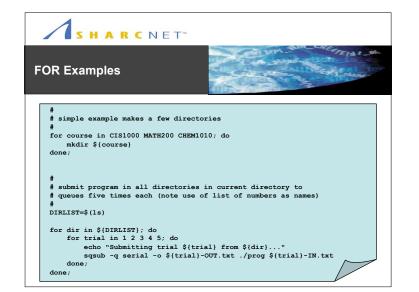


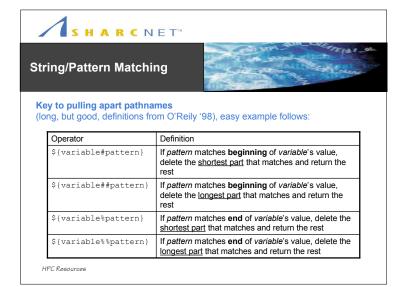


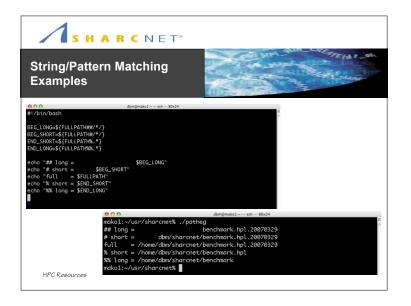
SHARCNET"	
Condition Tests	Can un Ann Chille Flat on
<ul> <li>String (i.e. variable) testing         <ul> <li>e.g. [str1 = str2 ]</li> <li>str1 = str2 - equal</li> <li>str1 != str2 - not equal</li> <li>str1 &lt; str2 - less than</li> <li>str1 &gt; str2 - greater than</li> </ul> </li> <li>unary tests for null strings         <ul> <li>n str - not null</li> </ul> </li> </ul>	<ul> <li>File testing <ul> <li>e.g. [ -e \${filename} ]</li> <li>e - file exists</li> <li>-d - file exists + is directory</li> <li>-f - file exists + is regular</li> <li>-r - have read perm.</li> <li>-w - have write perm.</li> <li>-x - have execute perm.</li> </ul> </li> </ul>
-z str - is null	<pre>- binary tests for modification time:    [ file1 -nt file2 ]    [ file1 -ot file 2 ]</pre>



SHARCNET"		
Iteration: FOR	The state of the s	
<pre>for name [in list]; do     commands-can use \$name done  • Note:     list     - a whitespace separated list of     words     - if omitted, list defaults to</pre>	<ul> <li>operation         <ul> <li>names in list are iteratively assigned to the variable name, and the body of the loop is executed for each</li> </ul> </li> <li>counting loops cannot be implemented with this type of loop         <ul> <li>traditionally use while or until loops when counting is necessary</li> <li>far more convenient to be able to iterate over values when processing files, etc.</li> </ul> </li> </ul>	







## SHARCNET"

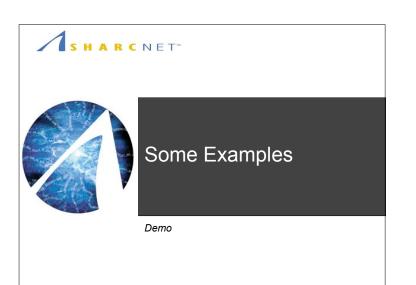
**Command Substitution** 

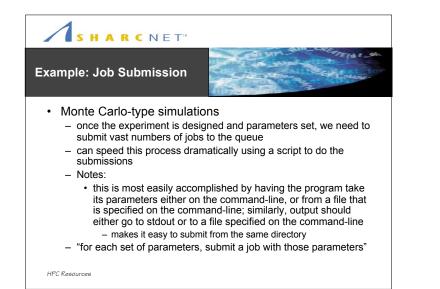


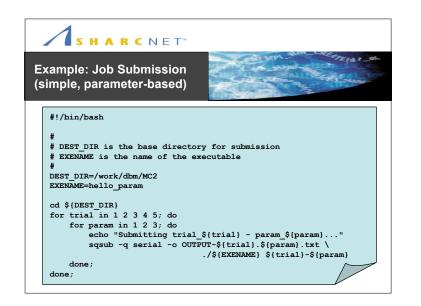
- A means of representing the output from other programs into a shell variable
- \$(command)
  - executes the command in brackets
  - expression is replaced with stdout from the command
  - compare with the archaic ` (as a pre-execute)

## • e.g.

```
CURDIR=$(pwd)
FILETYPE=$(file ${filename})
for file in $(ls); do ...
HPC Resources
```







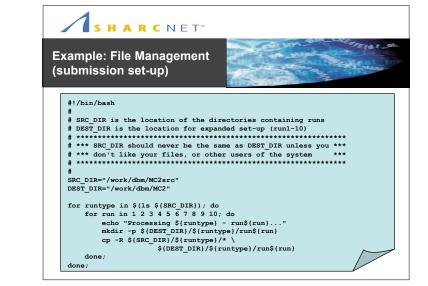
## SHARCNET"

## Example: File Management

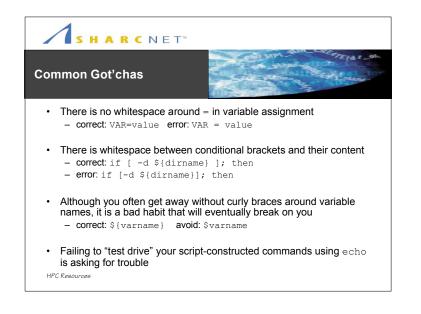


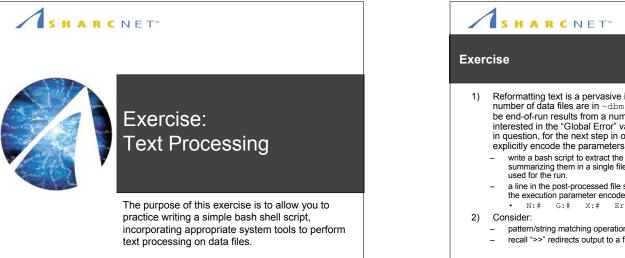
- · Monte Carlo-type simulation with hard coded parameters/files
  - this is essentially the same problem, with the added problem of potentially needing a separate directory/executable for every submission
    - do we have the option to recode the application to better handle its parameters?
- This was a real issue for a user: what we ended up with, was a basic set of directories
  - each contained the relevant executable/input file for a given test
  - we needed N replications of each, and due to a hard coded output file it had to run from its own directory for max. potential parallel execution
  - <u>script 1</u>: copy/propagate the basic set of directories to N replications
  - <u>script 2</u>: submit all jobs from the appropriate directories

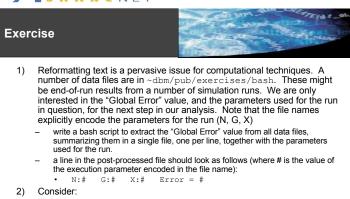
HPC Resources











pattern/string matching operations for extracting parameters from file names
 recall ">>" redirects output to a file, appending it if the file already exists

HPC Resources

